

KRZYSZTOF WĘGRZYN

ABOUT ME

I am an experienced web application developer with 8+ years of experience. Besides programming, my passion is photography, especially architecture and from a drone. As part of my hobby project, I am creating my own strategic web game engine.

 github.com/ptyskju

 linkedin.com/in/krzysztof-wegrzyn

 wegrzyn.wiwphoto.com

SKILLS

JS & TS: TypeScript, Nest.js, Node.js (18, 20), Jest, Mocha, TypeORM

PHP 8: Symfony 6 & Api Platform 3

Front: Preact, HTML5, (S)CSS, jQuery, Vanilla JS

DB: PostgreSQL, MySQL, Redis, SQLite, MongoDB, Elasticsearch

GIT: GitLab, Bitbucket, GitHub

K8S: Docker, Minikube, Skaffold

Others: Microservices, RabbitMQ, AWS, Jira, Figma

CERTYFICATES

UX Designer

Game Designer

LANGUAGES

Polish: native

English: advanced

STATEMENT

I hereby give consent for my personal data to be processed for the purpose of conducting recruitment for the position for which I am applying.

SENIOR BACKEND DEV

Phone: +48 505 020 292

E-mail: wegrzyn@wiwphoto.com

Address: Katowice, Poland



EDUCATION

UNIVERSITY OF SILESIA

02.2015 - 06.2016

Master's degree

more at wp.me/p8ndQg-2i

Computer Science, specializing in Internet Engineering.

UNIVERSITY OF SILESIA

10.2011 - 02.2015

Engineering degree

more at wp.me/p8ndQg-21

Computer science, specialization: computer networks and mobile devices.

EXPERIENCE

FLIP.SHOP

04.2024 - 03.2025

Backend developer

more at wp.me/p8ndQg-64

I developed and maintained the Flip.shop sales application, was responsible for improving and maintaining microservices, optimized the feed, created OG images (with Figma plugin creation) and managed a small team. Technologies used: Node.js (TypeScript, Nest.js, Jest, Mocha, TypeORM), DB (PostgreSQL, MongoDB, Elasticsearch, Redis), GIT (GitLab), REST, Docker, AWS, K8S, Jira, Confluence, Figma, Preact.

CLEARCODE S.A.

06.2022 - 03.2024

Backend developer

more at wp.me/p8ndQg-51

I developed and maintained microservices for Consent Management Platform project using PHP Symfony 6.3 with Api Platform and JS & TS using Node.js (also NestJS). Other technologies used in the project: PostgreSQL, Elasticsearch, RabbitMQ, Docker, Kubernetes, Jira, Figma.

VOICEFINDERS.A.

01.2018 - 05.2022

Full stack developer

more at wp.me/p8ndQg-4v

I developed and maintained projects to provide training funding for entrepreneurs. Used technologies: PHP, Zend3, JavaScript, MySQL, GIT, SCSS.

PRIVATE PROJECTS

SPACE GAME ENGINE

02.2022 - nowadays

Full stack developer

more at wp.me/p8ndQg-5P

I'm creating my own open source web game engine for strategic-like games. Used technologies: TypeScript, NestJS, GraphQL, TypeORM, Jest, GitHub, GitHub Actions, Figma, Notion.

HOBBY

- Drone and architecture photography
- Hiking tours
- Tycoon and strategic video games
- Transportation